



Article IoT-Inspired Reliable Irregularity-Detection Framework for Education 4.0 and Industry 4.0

Anil Verma ¹, Divya Anand ¹, Aman Singh ^{2,3},*⁰, Rishika Vij ⁴, Abdullah Alharbi ⁵, Majid Alshammari ⁵ and Arturo Ortega Mansilla ^{2,6}

- ¹ School of Computer Science and Engineering, Lovely Professional University, Punjab 144411, India; anilverma.iiitb@gmail.com (A.V.); divyaanand.y@gmail.com (D.A.)
- ² Higher Polytechnic School, Universidad Europea del Atlántico, C/Isabel Torres 21, 39011 Santander, Spain; arturo.ortega@uneatlantico.es
- ³ Faculty of Engineering, Universidade Internacional do Cuanza, Estrada Nacional, Bairro Kaluapanda, Cuito-Bié 250, Angola
- ⁴ Department of Veterinary Physiology & Biochemistry, Dr. GC Negi College of Veterinary and Animal Science, CSKHPKV Palampur, Himachal Pradesh 176061, India; rishikavij@gmail.com
- ⁵ Department of Information Technology, College of Computers and Information Technology, Taif University, P.O. Box 11099, Taif 21944, Saudi Arabia; amharbi@tu.edu.sa (A.A.); m.alshammari@tu.edu.sa (M.A.)
- Department of Project Management, Universidad Internacional Iberoamericana, Campeche 24560, Mexico
- Correspondence: aman.singh@uneatlantico.es

Abstract: Education 4.0 imitates Industry 4.0 in many aspects such as technology, customs, challenges, and benefits. The remarkable advancement in embryonic technologies, including IoT (Internet of Things), Fog Computing, Cloud Computing, and Augmented and Virtual Reality (AR/VR), polishes every dimension of Industry 4.0. The constructive impacts of Industry 4.0 are also replicated in Education 4.0. Real-time assessment, irregularity detection, and alert generation are some of the leading necessities of Education 4.0. Conspicuously, this study proposes a reliable assessment, irregularity detection, and alert generation framework for Education 4.0. The proposed framework correspondingly addresses the comparable issues of Industry 4.0. The proposed study (1) recommends the use of IoT, Fog, and Cloud Computing, i.e., IFC technological integration for the implementation of Education 4.0. Subsequently, (2) the Symbolic Aggregation Approximation (SAX), Kalman Filter, and Learning Bayesian Network (LBN) are deployed for data pre-processing and classification. Further, (3) the assessment, irregularity detection, and alert generation are accomplished over SoTL (the set of threshold limits) and the Multi-Layered Bi-Directional Long Short-Term Memory (M-Bi-LSTM)-based predictive model. To substantiate the proposed framework, experimental simulations are implemented. The experimental outcomes substantiate the better performance of the proposed framework, in contrast to the other contemporary technologies deployed for the enactment of Education 4.0.

Keywords: Education 4.0; Industry 4.0; IoT (Internet of Things); IoT; Fog; Cloud Computing; M-Bi-LSTM; assessment; irregularity detection

1. Introduction

The evolution of the education system is a gradual process. Each revolution in education takes decades to implement. Each education revolution has its own importance on the basis of advancements in technology; the availability of resources; geographical challenges; and other implementation and execution challenges [1]. Some developed countries are moving towards Education 4.0. On the other hand, some developing nations are still stuck on Education 1.0. The hybridization of the educational revolution is very common in most nations because in some rural areas of a county Education 1.0 is executed, whereas some urban areas are moving towards Education 3.0 or Education 4.0. The revolution in the educational industry is mile-stoned as Education 1.0, Education 2.0, and Education 3.0, and



Citation: Verma, A.; Anand, D.; Singh, A.; Vij, R.; Alharbi, A.; Alshammari, M.; Ortega Mansilla, A. IoT-Inspired Reliable Irregularity-Detection Framework for Education 4.0 and Industry 4.0. *Electronics* **2022**, *11*, 1436. https:// doi.org/10.3390/electronics11091436

Academic Editors: Mahmoud Elsisi and Minh-Quang Tran

Received: 22 March 2022 Accepted: 26 April 2022 Published: 29 April 2022

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Copyright: © 2022 by the authors. Licensee MDPI, Basel, Switzerland. This article is an open access article distributed under the terms and conditions of the Creative Commons Attribution (CC BY) license (https:// creativecommons.org/licenses/by/ 4.0/). the present and near-future are of Education 4.0. The different aspects of the educational revolution under these milestones are illustrated in Table 1 [2–4].

Educational Revolution	Prospective	Teacher	Student	Learning Approach	Technology Used
Education 1.0	Authoritarian	Absolute leader	Passive recipient	Teacher-centric	Technology is forbidden
Education 2.0	Communication and collaboration	Orchestrator	Active recipient	Exam-based approach, student-centered approach	Collaborative, interactive Web tools: wikis, blogs, Google Docs, Edmodo, etc.
Education 3.0	Collaborative learning	Coordinator, advisor, and facilitator	Researcher	Student-centric, flip classrooms	E-Learning, M-Learning, L-Cloud, etc.
Education 4.0	Creative learning	Skill developer	Researcher and creator	Continuous evaluation, learning, and innovation	AR/VR courseware, IoT, AI, ML, Fog and Cloud Computing, Blockchain Technology, etc.

Table 1. The revolution in education from Education 1.0 to Education 4.0.

Education 4.0 is a new dimension of education. Emerging technologies, including C-IoT (Cognitive-Internet of Things), ML (Machine Learning), AI (Artificial Intelligence), Fog and Cloud Computing, Augmented Reality (AR), and Virtual Reality (VR), are providing multidimensional support for the implementation of Education 4.0 [5]. Success traces of Education 4.0 can easily be tracked in numerous Education 4.0 scenarios, including dynamic higher education ecosystems [6], Higher Education 4.0 [7], Industry 4.0 schools [8], Engineering Education 4.0 [9], Digital English [10], and courseware [11,12]. Real-time assessment is one of the key challenges in the implementation of Education 4.0. Real-time assessment of every stakeholder, including students, teachers, and administrative staff, is of paramount importance for Education 4.0 [13]. Achieving accuracy in the assessment process of an educational institution directly depends upon achieving accuracy during data acquisition, data classification, and integration. The main motivation behind this study is to explore the most suitable technological integration for the implementation of Education 4.0 and to propose a suitable framework for assessment and irregularity detection for Education 4.0. The proposed study contributes to Education 4.0 in many ways; some of the main contributions are listed as:

- The proposed study explores all existing emerging technologies used in Education 4.0 and explores the most suitable technological integration for assessment and irregularity detection.
- The proposed study evaluates the accuracy of proposed technological integration for assessment and irregularity detection.
- The proposed study explores the suitable methods for data acquisition, data classification, and integration for Education 4.0.
- The proposed study suggests a suitable framework for assessment and irregularity detection under Education 4.0 environment.
- The proposed study also evaluates the accuracy of the suggested framework for assessment and irregularity detection.

The proposed study recommends the involvement of sensor-based data acquisition methods (IoT), AI-based data classification and integration methods over fog nodes, AI-based assessment, and irregularity detection methods over the cloud nodes for the implementation of the Education 4.0 environment. In brief IFC (IoT, Fog, and Cloud Computing), technological integration is recommended for the implementation of Education 4.0. Further C-IoT-based assessment and irregularity detection methods are also recommended in the study [14]. The remaining paper is composed of four main sections. Section 2 elaborates on the different aspects of the proposed model. Section 3 elaborates on the material and

methods used for the study. Consequently, Section 4 precisely unveils the results of various experimental studies executed during the research. Section 5 concludes the research.

2. Proposed Framework

The layered outline of the proposed framework for the real-time assessment and irregularity detection of the stakeholders is illustrated in Figure 1. The proposed framework illustrates the conceptual model of an IoT-enabled campus under Education 4.0. IFC technology is the spine of the proposed model. IFC technological integration is proposed under this model for assessment and irregularity detection. IFC technological integration is a robust technology that is showing its remarkable performance in all walks of life, including security [15], health care [16], industry [17], agriculture [18], supply-chain-management [19], and many more. All three technologies, i.e., IoT, Fog, and Cloud, constitute the following three layers of the proposed framework:

- 1. The Physical Layer or IoT Layer.
- 2. The Fog Layer.
- 3. The Cloud Layer.

The subsequent subsections provide a detailed illustration of each layer, along with the construction, implementation scenario, significance, outputs, etc. All 3 layers are committed to the execution of a predefined task to fulfill the aims of the proposed framework. Firstly, the physical layer or IoT Layer constitutes numerous physical devices, including mobile phones, smart watches, RFID embedded ID cards, sensors, video surveillance cameras, raspberry Pi, actuators, and other IoT-enabled devices for real-time data acquisition. The placement of IoT devices is illustrated under the physical layer subsection of Figure 1. Here, the placement of IoT devices and sensors is demonstrated in the dynamic environment of classrooms, laboratories, and playgrounds. The extracted data from the IoT Layer is pre-processed with the local fog nodes on the Fog Layer. The Fog Layer is responsible for all data pre-processing activities, including classification, filtering, and abstraction [20]. In Figure 1, different fog nodes are deployed to illustrate the working of the Fog Layer. Here, each fog node is filtering the status of students, faculty, and lecture on the basis of students' tag data, faculty tag data, time stamp(s), location stamp(s), etc. The classified data are further filtered and abstracted over the local fog nodes using information mining. The filtered and abstracted information over the local fog nodes is further disseminated to the cloud layer for analysis and decision making. Numerous data analysis algorithms are executed over the cloud layer for decision-making and irregularity detection. Based on Students' comprehensive data reports and faculties' comprehensive data reports, the comprehensive data analysis reports for real-time alerts and detailed analysis reports for students and faculties are demonstrated under the cloud layer in Figure 1. All the 3 layers are discussed in detail under the following subsections.

2.1. Physical Layer or IoT Layer

Numerous sensors, actuators, and IoT-enabled devices constitute the Physical or IoT Layer. All the physical devices are broadly characterized under two main categories: moveable and immoveable. All the wearable devices, including smart-watches and RFID Embedded ID cards, come under moveable devices, whereas the stationery devices, including video surveillance cameras, raspberry pi, actuators, and some other IoT-enabled stationery devices, are categorized as immoveable devices [21]. The detailed elaboration of moveable and immoveable devices is mentioned in Table 2.



Figure 1. The proposed layered architecture for assessment and irregularity detection for the ambient education environment under Education 4.0.

	Delta			Used	d for		Ext	racted D	ata
	Device	Communication -	С	F	S	Α	FD	AD	ED
	Mobile Phone	FDMA, TDMA, CDMA, GPS, Wi-Fi, Bluetooth, etc.	\checkmark	\checkmark	\checkmark	×	\checkmark	\checkmark	\checkmark
Moveable	Smartwatch	Bluetooth, Wi-Fi, GPS, etc.	\checkmark	\checkmark	\checkmark	×	\checkmark	\checkmark	\checkmark
Devices	RFID Embedded ID Cards	RFID	\checkmark	×	\checkmark	×	×	\checkmark	×
	IoT-enabled devices	LPWANs, Wi-Fi, Bluetooth, Zigbee, Z-Wave, Sigfox, RFID, etc.	\checkmark						
	VR/AR Devices	3DOF, 6DOF, GPS, Wi-Fi, etc.	\checkmark	\checkmark	\checkmark	×	×	\checkmark	×
	Video Surveillance Cameras	Internet Protocol (IP) and LAN		\checkmark	\checkmark	×	×	\checkmark	\checkmark
Immoveable Devices	Raspberry PI	Wi-Fi, Bluetooth, micro HDMI, Ethernet, GPS, etc.	\checkmark						
	Actuators	WSAN	\checkmark	×	×	\checkmark	×	\checkmark	\checkmark
	IoT-enabled devices	Wi-Fi, Bluetooth, Zigbee, Z-Wave, Sigfox, RFID, etc.	\checkmark						

Table 2. Moveable and immoveable devices are used in an Education 4.0 environment. C—Communication; F—File Transfer; S—Sensing, A—Actuation, FD—Fitness Data, AD—Activity Data,ED—Environment Data, $\sqrt{-}$ Applicable, and \times —Not Applicable.

Various devices deployed at the physical layer and their uses are listed below:

- 1. The mobile phones of every stakeholder that are registered with the institution database are used to check the real-time location (geographical time stamp) of the stakeholders.
- 2. The smart-watch and fitness bands are deployed to check the health-related data of the stakeholders.
- 3. RFID Embedded ID Cards are used to check the real-time geographical location of the stakeholders [22].
- 4. Courseware is a specially designed (institution-specific) hardware/software that contains all the digital information about various courses running in the institution. It is used to check the various aspects of courses and the other assessment and accreditation activities related to courses [11].
- 5. Thermistors, resistance temperature detectors, and thermocouples are used to acquire temperature data from various places, including classrooms, labs, offices, libraries, and workshops [23].
- 6. A psychrometer and hair tension moisture sensors are deployed to check the moisture and humidity data from various places [24].
- 7. Photoresistor and Photodiode are used to collect ambient light intensity data from various places [25].
- 8. The Hydrophone and Geophone are deployed to monitor the level of noise [26].
- 9. Hydrostatic pressure sensors and optical sensors are used to check the pressure levels in labs [27].
- 10. The Doppler radar and occupancy sensors are deployed to observe the motion of stakeholders in classrooms, labs, offices, corridors, passages, etc. [28].
- 11. The active-ultrasonic motion sensor, passive-infrared motion sensor, active-radar sensor, and passive-infrared sensor (PIR) are used as motion sensors with surveillance cameras [29].
- 12. Gyroscope IoT sensors, including accelerometer and heading indicator sensors, are deployed at various sports locations to check the motion of stakeholder with respect to the stationary objects [30].
- 13. Chemical IoT sensors, including the Electrochemical Breathalyzer and Electronic Nose, are deployed to check the air and water purity [31].

14. Image IoT sensors such as active-pixel sensors and charge-coupled devices, are used, along with surveillance cameras for image monitoring [32].

Along with all these IoT sensors, linear actuators, motors, relays, and solenoids are also deployed for various other purposes [33].

The detailed statistics of various sensors and actuators deployed in the ambient environment of education are illustrated in Table 3.

Table 3. The sensors for an ambient education environment under Education 4.0.C—Communication; F—File Transfer; S—Sensing, A—Actuation, FD—Fitness Data, AD—Activity Data, ED—Environment Data, $\sqrt{-}$ Applicable, and \times —Not Applicable.

							Used	d For									Con	tribu	tion		
Device/Sensor	RFID Tracking	Temperature	Moisture and Humidity	Light Intensity	Sound and Noise	Pressure	Surveillance	Motion	Water Purity	Air Purity	Image Monitoring	Heart Rate	Blood Pressure	Oxygen Saturation	U	ц	S	Α	FD	AD	ED
Mobile/Smartphone	×			\checkmark	\checkmark	×	×	\checkmark	×	×	×	×	×	×	\checkmark	\checkmark	\checkmark	×	\checkmark		
Smart Watch	×			\checkmark	\checkmark	×	Х	\checkmark	×	×	×	\checkmark	\checkmark	\checkmark		×	\checkmark	Х	\checkmark	\checkmark	\checkmark
RFID		×	Х	×	×	×	×	×	×	×	×	×	×	×		×	\checkmark	Х	×	\checkmark	×
Thermistor	×		×	×	×	×	×	×	×	×	×	×	×	×		×	\checkmark		\checkmark	×	
Resistance Temperature Detectors	×	\checkmark	×	×	×	×	×	×	×	×	×	×	×	×	\checkmark	×	\checkmark	\checkmark	\checkmark	×	\checkmark
Thermocouples	×		×	×	×	×	×	×	×	×	×	×	×	×		×	\checkmark		\checkmark	×	
Psychrometer	×	×		×	×	×	×	×	×	×	×	×	×	×		×	\checkmark		×	×	\checkmark
Hair Tension Moisture Sensor	×	×	\checkmark	×	×	×	×	×	×	×	×	×	×	×	\checkmark	×	\checkmark	\checkmark	×	×	\checkmark
Photoresistor	×	×	Х		×	×	×	×	×	×	×	Х	×	×		×			×	×	
Photodiode	×	×	Х	\checkmark	×	×	×	×	×	×	×	×	×	×		×	\checkmark		×	×	\checkmark
Hydrophone	×	×	×	×		×	×	×	×	×	×	×	×	×		×	\checkmark		×	\checkmark	
Geophone	×	×	Х	×		×	×	×	×	×	×	Х	Х	×		×			×		
Hydrostatic Pressure Sensor	×	×	×	×	×	\checkmark	×	×	×	×	×	×	×	×	\checkmark	×	\checkmark	\checkmark	×	×	\checkmark
Active-Ultrasonic Motion Sensor	×	×	×	×	×	×	\checkmark	\checkmark	×	×	×	×	×	×	\checkmark	×	\checkmark	\checkmark	×	\checkmark	\checkmark
Passive-Infrared Motion Sensor	×	×	×	×	×	×	\checkmark	\checkmark	×	×	×	×	×	×	\checkmark	×	\checkmark	\checkmark	×	\checkmark	\checkmark
Active-Radar Sensor	×	×	×	×	×	×			×	×	×	Х	Х	×		×			×		
Passive-Infrared Sensor	×	×	×	×	×	×	\checkmark	\checkmark	×	×	×	×	×	×	\checkmark	×	\checkmark	\checkmark	×	\checkmark	\checkmark
Gyroscope	×	×	×	×	×	×	×	\checkmark	×	×	×	×	×	×		×	\checkmark		×	\checkmark	
Accelerometer	×	×	×	×	×	×	×	\checkmark	×	×	×	×	×	×		×			×	\checkmark	\checkmark
Heading Indicator	×	×	×	×	×	×	×	\checkmark	×	×	×	×	×	×		×			×	\checkmark	\checkmark
Chemical IoT Sensor	×	×	×	×	×	×	×	×	\checkmark	\checkmark	×	×	×	×	\checkmark	×	\checkmark		×	×	

Table 3. Cont.

		Used For										Contribution									
Device/Sensor	RFID Tracking	Temperature	Moisture and Humidity	Light Intensity	Sound and Noise	Pressure	Surveillance	Motion	Water Purity	Air Purity	Image Monitoring	Heart Rate	Blood Pressure	Oxygen Saturation	C	Н	S	Α	FD	AD	ED
Electrochemical Breathalyzer	×	×	×	×	×	×	×	×	\checkmark	\checkmark	×	×	×	×	\checkmark	×	\checkmark	\checkmark	×	×	
Electronic Nose	×	×	×	×	×	×	×	×	\checkmark		×	×	×	×	\checkmark	×		\checkmark	×	×	
Active-Pixel Sensor	×	×	×	×	×	×	×	×	×	×		×	×	×	\checkmark	×			×	\checkmark	
Charge-Coupled Device	×	×	×	×	×	×	×	×	×	×	\checkmark	×	×	×	\checkmark	×	\checkmark	\checkmark	×	\checkmark	
Heart Rate Sensor	Х	×	Х	Х	Х	Х	Х	×	Х	Х	×		Х	×		×		Х		\checkmark	×
Pulse Sensor	Х	×	Х	Х	Х	Х	Х	×	Х	Х	×			×		×		Х		\checkmark	×
Sphygmomanometer	×	×	×	×	×	×	×	×	×	×	×			×		×		×		×	×
Pulse Oximeter	×	×	×	×	×	×	×	×	×	×	×		×			×		×		×	×

The physical layer of the proposed framework used lots of IoT devices in the real-time scenario. Further, the physical layer is directly associated with the stakeholders, including students, teachers, administrative staff, and policymakers. The ethical perspective of this layer, as well as the proposed framework, is also a matter of concern. The IoT devices listed under this section are already tested for human safety and privacy. In the proposed framework IoT devices, sensors and actuators are proposed for installation in various places in an ambient educational environment. The privacy of all the stakeholders need to be monitored at the time of IoT devices' placement in the institution. The physical layer is deployed in this framework for the collection of real-time data. The public and private reporting for assessment analysis, accreditation, and alert generation ensures the privacy of the personal information of the stakeholders. Moreover, it is also expected to overcome the academic and social loafing present under the current educational scenario after the implementation of the proposed system. As a whole, the proposed system is ethically suitable for all the stakeholders and the society associated with the educational domain.

2.2. Fog Layer

The extracted data from the physical layer are pre-processed over local fog nodes. Data pre-processing, data filtering, and data classification are the major activities executed under fog nodes [34]. Symbolic Aggregation Approximation and the Conditional Random Field Framework are deployed at the initial level of data pre-processing [14]. Further, the Maximum Likelihood (ML) and Maximum A Posterior (MAP) are used to accomplish the data pre-processing phase. The Kalman Filter, including the E-step and M-step, is deployed for data filtering [35]. Lastly, the filtered data are classified under various sets. The Stakeholder Fitness Dataset (SFD), Campus Environment Dataset (CED), Stakeholder Activity Dataset (SAD), and Course Authenticity Dataset (CAD) are the main datasets deployed for assessment and accreditation. The detailed construction of the Fog Layer is illustrated in Figure 2. A brief description of these datasets is given below:

1. The Stakeholder Fitness Dataset (SFD) constitutes the past history and real-time fitness status of every stakeholder.

- 2. The Campus Environment Dataset (CED) covers various factors of the campus environment, including, temperature, humidity, air pressure, and noise.
- 3. The Stakeholder Activity Dataset (SAD) includes the location stamp, timestamp, and biometric timestamp.
- 4. The Course Authenticity Dataset/Course-Ware (CAD/CW) comprises all the information with respect to courses running in the institutions, including the name of the course, the course code, the student enrolled under the course, the duration of the course, and the assessment and accreditation constitute. The Course Authenticity Dataset (CAD) is called the Course-Ware (CW). This dataset is static, and it depends on the number and types of courses and their curriculum, examination, and evaluation system. All these mentioned items are subject-specific, but the assessment and accreditation methodologies used in this framework are similar for all the disciplines and subjects. Further, the nature of the subject will not affect the assessment and accreditation process proposed in this framework.



Figure 2. The data pre-processing, filtering, and classification over the fog node.

All these pre-processed, filtered, and classified datasets are further used for the assessment and accreditation process. The subsequent section illustrates the assessment, reporting, and irregularity detection process executed over the cloud layer.

2.3. Cloud Layer

Real-time assessment, reporting, and irregularity detection have been executed over the cloud node. For assessment, the SoTL (Set of Threshold Limit) is deployed to predict major irregularities in each dataset in real-time. Table 4 illustrates the SoTL table for the two variables associated with the SFD dataset.

Table 4. The SoTL table for body temperature and heartbeat level under the Stakeholder Fitness Dataset (SFD). f(x) = 0 Indicates an invulnerable state and f(x) = 1 indicates a vulnerable state.

Variable	Age Group	Min-Value	Max-Value	Vulnerable Dataset
	0–2 Year	94.5 °F	99.1 °F	$f(x) = \begin{cases} 1, 94.5 \text{ °F} < x > 99.1 \text{ °F} \\ 0, 94.5 \text{ °F} > x < 99.1 \text{ °F} \end{cases}$
Body Temperature	3–10 Year	96.6 °F	98.0 °F	$f(x) = \begin{cases} 1, & 96.6 \ {}^{\circ}\text{F} < x > 98.0 \ {}^{\circ}\text{F} \\ 0, & 96.6 \ {}^{\circ}\text{F} \ge x \le 98.0 \ {}^{\circ}\text{F} \end{cases}$
Douy remperature	11–65 Year	95.3 °F	98.4 °F	$f(x) = \begin{cases} 1, & 95.3 ^{\circ}\text{F} < x > 98.4 ^{\circ}\text{F} \\ 0, & 95.3 ^{\circ}\text{F} \ge x \le 98.4 ^{\circ}\text{F} \end{cases}$
	Over 65 Year	96.0 °F	97.4 °F	$f(x) = \begin{cases} 1, & 96.0 ^{\circ}\text{F} < x > 97.4 ^{\circ}\text{F} \\ 0, & 96.0 ^{\circ}\text{F} \ge x \le 97.4 ^{\circ}\text{F} \end{cases}$
	0–1 Year	100 bpm	160 bmp	$f(x) = \begin{cases} 1, \ 100 \text{ bpm} < x > 160 \text{ bmp} \\ 0, \ 100 \text{ bpm} \ge x \le 160 \text{ bmp} \end{cases}$
	1–3 year	90 bpm	150 bpm	$f(x) = \begin{cases} 1, 90 \text{ bpm} < x > 150 \text{ bmp} \\ 0, 90 \text{ bpm} \ge x \le 150 \text{ bmp} \end{cases}$
Heartbeat Level	3–5 year	80 bpm	140 bpm	$f(x) = \begin{cases} 1, 80 \text{ bpm} < x > 140 \text{ bmp} \\ 0, 80 \text{ bpm} \ge x \le 140 \text{ bmp} \end{cases}$
	5–12 year	70 bpm	120 bpm	$f(x) = \begin{cases} 1, 70 \text{ bpm} < x > 120 \text{ bmp} \\ 0, 70 \text{ bpm} \ge x \le 120 \text{ bmp} \end{cases}$
	12–18 year	60 bpm	100 bpm	$f(x) = \begin{cases} 1, & 60 \text{ bpm} < x > 100 \text{ bmp} \\ 0, & 60 \text{ bpm} \ge x \le 100 \text{ bmp} \end{cases}$

Definition 1. The Set of Threshold Limits (SoTL) are the sets of all threshold values of various variables, including the minimum required values, maximum acceptable values, etc., e.g., under SFD, the minimum and maximum heartbeat level, the oxygen saturation level, the body temperature, etc., are included.

As mentioned in Table 4, various other variables and datasets have a separate SoTL. On the basis of a respective SoTL value assessment, an irregularity detection and alarm generation have been executed. RNN, CNN, and M-Bi-LSTM are deployed over the cloud node for executing all these activities [14]. Figure 3 illustrates the proposed integration of these algorithms for various activities. The subsequent subsections illustrate the various activities executed on the cloud layer.

2.3.1. Assessment

The classified data from the Fog Layer are evaluated on the cloud layer on the basis of their respective SoTL dataset. Under assessment, various dataset integrations are used. e.g., the courseware dataset is integrated with the student activity dataset for academic assessment. The student fitness dataset is integrated with the campus environment dataset for the real-time assessment of stakeholders' fitness, etc. Dataset integration from various resources also boosts the quality of assessment. The following are the main assessment activities that are proposed during this study:

a. The Stakeholders' Fitness Assessment has been executed based on various fitness-related parameters. The HIoT (Healthcare Internet of Things) is deployed for fitness assessment [36]. The Student Fitness Dataset and Campus Environment Datasets are integrated for stakeholders' fitness assessment. This assessment initiates various fitness-related irregularity detections and corresponding alarms. The Stakeholders' Fitness Assessment is very useful to take preventive actions to control the spreading of contagious/epidemic/pandemic diseases.

- b. The Students' Course Assessment has been executed on the basis of various courseware parameters. The Stakeholders' Activity Dataset and the Courseware Dataset are integrated for the Students' Course Assessment. The corresponding alarm and irregularity detection is initiated after accomplishing the Students' Course Assessment. This assessment helps students to complete their theory and lab hours, course credits, etc. Regarding early irregularities, detection will decrease the student dropout rate, and consequently the result and education quality will also improve. The Students' Course Assessments have a greater impact on various components, including quality, satisfaction, irregularity detection, etc.
- c. The Stakeholders' Working Hours Assessment has been executed on the basis of the Stakeholders' Activity Parameters. The Stakeholders' Activity Dataset and the Courseware Dataset are integrated for the Stakeholders' Working House Assessment. The real-time working hours assessment has a greater impact on employee retention and in-time course completion. The real-time working hours assessment will also eradicate human errors to calculate stakeholders' working hours.
- d. The Stakeholders' (Excluding Students) Payroll Assessment has been executed on the basis of the Stakeholders' Activity Parameters. Students are excluded in this assessment as they are not the part of payroll system. The Stakeholders' Payroll Assessment will be executed after the Stakeholders' Working Hours Assessment. The Stakeholders' Working Hours Assessment is associated with their payroll history, including their salary components and allowances, etc., for the Stakeholders' Payroll Assessment.
- e. The Stakeholders' (Excluding Students) Appraisal Assessment has been executed on the basis of the Stakeholders' Activity Parameters. The working hours, payroll, quality, performance, feedback, etc., are the major components that affect the Stakeholder's Appraisal Assessment. The proposed Appraisal Assessment is a transparent system and has zero human errors and human biasness.
- f. The Stakeholders' Quality Assessment has been executed on the basis of the Stakeholders' Activity Parameters. Quality is a component that depends on two major factors: the inputs (efforts) made by stakeholders in terms of working hours and the outputs in terms of the results. The Bi-M-LSTM-based predictive algorithm is used to predict the outputs or results of various stakeholders [14]. On the basis of the predictive results and actual results, the quality will be calculated.
- g. The Stakeholders' Performance Assessment is an administrative component of the Stakeholders' Activity Dataset, and the Campus Environment Dataset. The Stakeholders' Fitness Dataset, and the courseware dataset are integrated for the Stakeholders' Performance Assessment. Based on stakeholders' inputs (efforts), the predictive algorithm is used to predict the performance assessment of individual stakeholders. The performance of different stakeholders has different impacts, e.g., the performance assessment of students will impact on their results and academic performance, whereas the performance of faculty and non-teaching staff members will impact on their salary and appraisal, etc.

The proposed assessment process; the various irregularities generated in respect of assessment; the alarm generation; and, finally, the process of accreditation are illustrated in Figure 4. Further, Figure 3 illustrates the proposed assessment process. Various predictive algorithms are used for the assessment process. All the activities discussed so far under this section and subsequently discussed are interrelated and depend on one another. The previous activity in this list either initiates the next activity or has some impact on the next activity. The consequent subsection explores the irregularity detection.



Figure 3. Real-time assessment under Education 4.0.

2.3.2. Irregularity Detection

After assessment, it is possible to identify various types of irregularities in the ambient educational environment [37]. Various types of assessments have positive, as well as negative, outcomes for stakeholders. The positive outcomes or assessments are always in the favor of stakeholders, whereas the negative outcomes or assessments are due to some kind of irregularity in the system or stakeholders' activities. For example, under the Students' Course Assessment, if the requisite number of working hours are not completed by a particular student. Then it shows that the irregularity in respect of a particular student. The corresponding corrective actions are required for improvement after detection of irregularity. On the other hand, if a group of students or an entire class are not completing the requisite number of working hours, then in this particular case it may be due to an irregularity on the part of the faculty or administration. All possible irregularities are detected through various irregularity-prediction algorithms. Some of the irregularitydetection algorithms are efficient enough to work independently, whereas some others are integrated with another algorithm to explore the exact irregularity. Figure 5 illustrates the proposed irregularity detection mechanism. Various irregularity-detection algorithms are explored in the the results and discussion section.



Figure 4. The proposed model for assessment, irregularity detection, and alarm generation under Education 4.0.



Figure 5. Real-time irregularity detection under Education 4.0.

2.3.3. Alarm Generation

The positive and negative impacts of the assessment section required proper management [38]. The positive assessment is deployed for motivation, whereas the negative assessment is deployed to alert an individual stakeholder or a group of stakeholders for in-time predictive action. The real-time alarm is very useful to avoid numerous harmful effects of any type of irregularity. In continuation of the example discussed in the previous subsection, i.e., irregularity detection, if a particular student is lagging with regard to his/her course credits then the alarm generation will remind that individual about this irregularity. This alarm will make the individual aware and may help the individual to improve their credits. On the other hand, for group issues, the corresponding alert will be given to the respective faculty member, as well as to the corresponding administrative official for in-time corrective action. The positive assessment will also play a significant role in the improvement of quality. All alerts are based on some predictive analysis. The predictive analysis will help the individual to track their performance based on their current input scenario, as well as on the required inputs on their behalf to achieve their target. Positive motivation, improvement in quality, and performance are some of the hidden aspects of real-time alarm generation that are not quantified but will be observed after the implementation of the proposed system in an ambient educational environment.

3. Materials and Methods

A sequence of steps is deployed for each activity, including data mining, data preprocessing, data filtering, data classification, and prediction. Different suitable techniques/methods are employed for each activity. For data-mining labor, the Symbolic Aggregate Approximation (SXA) [39] and the Conditional Random Feld Framework are employed. Further, the Expectation Maximization (EM) [40], which includes the Maximum A Posterior (MAP) and the Maximum Likelihood (ML), is arrayed for data-preprocessing [41]. The Kalman Filter (E-Step and M-Step) [35] is used for filtering the pre-processed data. All the above-mentioned methods are implemented over the fog nodes. Subsequently, the Learning Bayesian Network (LBN) is used for various classifications in different stages. Consequently, RNN, CNN, and M-Bi-LSTM are used for training and prediction activities, as illustrated in Figure 4. The continuing part of this section discussed the simulation environment, data resources, and proposed procedures for assessment, irregularity detection, and alert generation.

3.1. Simulation Environment and Data Resources

At the initial level, the physical implementation of any framework is unreliable and uneconomical. Therefore, a simulation framework and data resources are deployed to simulate the proposed framework. The proposed simulation environment is inspired by the actual physical environment. The major components of the simulation environment and data resources are listed below in Table 5:

Table 5. The simulation environment and the data resources.

Element	Purpose	Capacity (If Any)
HAA Measures	Check vulnerability	-
Kaggle (Available online: www.kaggle.com (accessed on 16 March 2022))	Data resource for physical environment	3845 data instances
Health Data (Available online: www.data.gov (accessed on 16 March 2022))	Data resource for stakeholders' fitness	2483 data instances
RapidMiner toolkit	Machine Learning, data classification, and predictive analysis tool	-
LSTMV toolkit	Vulnerability prediction	-
Raspberry Pi	Deployment of fog computing node	OctaCore 64-bit ARM processor with 1.4 GHz of speed
VideoCore IV GPU	Graphical processor	16 GB RAM
Amazon EC2	Cloud computing platform	4 GB RAM and 3 GB SSD
Windows Server-2016	Server	-

3.2. Proposed Procedures

The earlier part of this section discussed various tools and technologies used to execute different aspects of the proposed model. The subsequent section covers the two major components of the proposed model: assessment and irregularity detection. Bi-LSTM is the core component of the proposed procedure. Bi-LSTM is an advantageous model that conquers the advantages of LSTM (Long Short-Term Memory) i.e., Storage in Cell Memory and Bi-RNN (Bi-directional Recurrent Networks) [42] i.e., access information from the context before and after (Feedback). Bi-LSTM consists of two main functions: the forward function and the backward function. The following two equations, i.e., Equations (1) and (2), illustrate the forward function, whereas the subsequent two equations, i.e., Equations (3) and (4), illustrate the backward function.

The forward function:

$$a_{h}^{l} = \sum_{l=1}^{L} x_{l}^{t} w_{lh} + \sum_{h'=1,t>0}^{H} b_{h'}^{t-1} w_{h'h}$$
(1)

 $b_h^t = \Theta_h \left(a_h^t \right) \tag{2}$

The backward function:

$$\frac{\delta O}{\delta w_{hk}} = \sum_{t=1}^{T} \frac{\delta O}{\delta a_h^t} b_h^t \tag{3}$$

$$\frac{\delta O}{\delta a_h^t} = \Theta_h(a_h^t) \left(\sum_{k=1}^K \frac{\delta O}{\delta a_h^t} w_{hk} + \sum_{h'=1,t>0}^H \frac{\delta O}{\delta a_{h'}^{t+1}} w_{hh'} \right)$$
(4)

Here, *x* is the sequential input, *a* is the network input, *h* is the hidden unit, *t* is time, *w* is the weight, Θ is the activation function, and *O* is the objective function with unit *k*.

Classification is another important aspect of the proposed model. Initially, classification is required to classify data at fog nodes. Thereafter, on the cloud node, various alerts and irregularities need classification in real time. The proposed model recommends the use of LBN classification at various levels of data processing. The subsequent subsections under this section elaborate on three major components: assessment, irregularity detection, and alert generation.

3.2.1. Assessment Procedure

The real-time assessment for a time interval ΔT is stored by using a memory buffer. After a time interval ΔT , the previously stored data are compared with the current data chunk. The new assessment report is only generated if some variation is noticed between two data chunks. This classification process saves much computation power and also speeds up the assessment process. Further, the M-Bi-LSTM is deployed to predict the assessment reports. Every new assessment is also recorded under the assessment report history. The assessment report historical data improve the accuracy of prediction. The incorporation of parallel computing makes real-time assessment possible. In an ambient educational environment, the inflow of data is huge. The total processing time consists of data acquisition time, data pre-processing and classification time, and the processing time. Parallel computing is used to eradicate the overall processing time. The complete assessment procedure has already been discussed in previous sections. Algorithm 1 illustrates the proposed real-time assessment process.

Algorithm 1: To generate the Real-Time Assessment Report

1	$S - Id \leftarrow Stakeholder ID, \Delta T \leftarrow Current - TimeInstance,$
	SFD ← Stakeholder Fitness Dataset, CED ← Campus Environment Dataset
	SAD ← Stakeholder Activity Dataset,
	$CAD/CW \leftarrow CourseAuthanticity Dataset/Course Ware,$
	$Hist - Data \leftarrow Historical Dataset, RepoHist \leftarrow Report History, S - Count \leftarrow 1,$
	$\Delta T \leftarrow t, S - Id \leftarrow s$
2	if $\Delta T \neq Null$ then
3	Get S - Id
4	Get ΔT
5	while $S - Id = s do$
6	Get DataChunk DC for S – Id and ΔT
7	Get DataChunk DC for S – Id and $\Delta T = t - 1$ from Hist – Data
8	if(DC(t) = DC(t-1)then
9	Display Assessment Report for $S - Id = s$ and $\Delta T = t - 1$
10	S - Count = S - Count + 1
11	Update S – Id to Next S – Id
12	goto 3
13	end
14	Generate Assessment Report for $S - Id = s$ and $\Delta T = t$
15	Display Assessment Report for $S - Id = s$ and $\Delta T = t$
16	Update Hist – Data for $S - Id = s$ and $\Delta T = t$
17	Update RepoHist for $S - Id = s$ and $\Delta T = t$
18	goto 10
19	end
20	Get S – Count
21	if S - Count = Full then
22	goto 1
23	end
24	goto 1
25	else
26	end

3.2.2. Irregularity Detection and Alert-Generation Procedure

The continuous assessment highlights many issues in the ambient educational environment in real-time. Real-time irregularity detection improves the robustness of the proposed system. Irregularity is a single activity or a set of sequential or random activities that violate the set rules and values under a specific domain. SoTL is deployed to check irregularities in real-time. The real-time irregularity detection speeds up the corrective decision-making process. In correspondence to every irregularity detection, a real-time alert has been generated for corrective action. All real-time alerts are communicated to all the corresponding stakeholders. The historical data corresponding to all the irregularities are deployed to improve the accuracy of the irregularity prediction. Algorithm 2 illustrates the complete irregularity detection process. In continuation of the irregularity-detection, Algorithm 3 elaborates the real-time alert-generation process.

Algori	thm 2: Irregularity Detection Algorithm
1	$S - Id \leftarrow Stakeholder ID, \Delta T \leftarrow Current - TimeInstance, \Delta P$
	\leftarrow Perameter Under Process,
	SFD ← Stakeholder Fitness Dataset,CED ← Campus Environment Dataset
	$SAD \leftarrow Stakeholder Activity Dataset,$
	$CAD/CW \leftarrow CourseAuthanticity Dataset/Course Ware,$
	$Irr - Hist - Data \leftarrow Irregularity Historical Dataset, Irr \leftarrow Irregularity,$
	RTR ← Real – Time Report, RTP ← Real – Time Prediction, SoTL
	\leftarrow Set of Threshold Limits,
	$S - Count \leftarrow 1, P - Count \leftarrow 1, \Delta T \leftarrow t, S - Id \leftarrow s$
2	if $\Delta T \neq Null$ then
3	Get ΔT
4	Get S – Id
5	Get ΔP
6	Calculate S - Count = S - Count + 1
7	while $\Delta P \neq Null do$
8	Get RTR – Chunk for S – Id = s and ΔT = t and ΔP = p for Real – Time Report
9	Get RTP – Chunk for $S - Id = s$ and $\Delta T = t$ and ΔP
	= p for Real – Time Prediction
10	Get SoTL – Chunk for $\Delta T = t$ and $\Delta P = p$ for Set of Threshold Limits
11	Get Irr – Hist – Data from Irregularity Historical Dataset
12	Use $M - Bi - LSTM$ to check Irregularity for $S - Id = s$, $\Delta T = t$ and $\Delta P = p$
13	Calculate P - Count = P - Count + 1
14	if Irr = True then
15	Generate Irregularity Report
16	Use LBN Classification to classify Irregularity
17	Update Irr – Hist – Data with Irregularity Report
18	Call Algorithm 3 to Generate Corsponding Alarm
19	goto 21
20	end
21	$if P - Count \neq Full then$
22	Extract Next ΔP
23	goto 5
24	end
25	$if S - Count \neq Full then$
26	Extract Next S - Id
27	goto 4
28	end
29	goto 3
30	ena
31	else
32	ena

Algori	thm 3: Alert Generation Algorithm									
1	$S - Id \leftarrow Stakeholder ID, \Delta T \leftarrow Current - TimeInstance, \Delta P$									
	← Perameter Under Process,									
	$SFD \leftarrow Stakeholder Fitness Dataset, CED \leftarrow Campus Environment Dataset$									
	$SAD \leftarrow Stakeholder Activity Dataset,$									
	$CAD/CW \leftarrow CourseAuthanticity Dataset/Course Ware,$									
	$Alt - Hist - Data \leftarrow Alert Historical Dataset, Alt \leftarrow Alert, \Delta Irr \leftarrow Current Irregularity,$									
	$RTR \leftarrow Real - Time Report, RTP \leftarrow Real - Time Prediction,,$									
	$S - Count \leftarrow 1, P - Count \leftarrow 1, \Delta T \leftarrow t, \Delta Irr \leftarrow i, Alt \leftarrow Null, S - Id \leftarrow s$									
2	if $\Delta T \neq Null$ then									
3	Get ΔT									
4	Get S - Id									
5	Get ΔP									
6	Calculate S - Count = S - Count + 1									
7	while $\Delta P \neq Null do$									
8	Get RTR – Chunk for S – Id = s and ΔT = t and ΔP = p for Real – Time Report									
9	Get RTP – Chunk for $S - Id = s$ and $\Delta T = t$ and ΔP									
	= p for Real – Time Prediction									
10	Calculate P - Count = P - Count + 1									
11	Get Irr									
12	<i>if</i> Irr = True <i>then</i>									
13	Get ∆Irr									
14	Use $M - Bi - LSTM$ to check Alert for $S - Id = s$, $\Delta T = t$, $\Delta P = p$, and ΔIrr									
15	Generate Alert Report									
16	Use LBN Classification to classify Alert									
17	Update Alt – Hist – Data with Alert Report									
18	goto 20									
19	end									
20	$if P - Count \neq Full then$									
21	Extract Next ΔP									
22	goto 5									
23	end									
24	$if S - Count \neq Full then$									
25	Extract Next S – Id									
26	goto 4									
27	end									
28	goto 3									
29	end									
30	else									
31	end									

4. Performance Evaluation and Results Analysis

This section is dedicated to evaluating the efficiency and reliability of the individual layer and the overall performance of the proposed model. The proposed model comprises mainly three layers; all these layers have specific importance and different natures with regard to data processing. Initially, physical-layer data are acquired from the ambient educational environment from various resources (already discussed under introduction section). Further, the acquired data are pre-processed, filtered, and classified. Finally, the classified data are processed over an M-Bi-LSTM-based model for assessment, irregularity detection, and alert generation. The performance of the proposed model is evaluated based on the following aspects:

- 1. Temporal Delay Efficiency;
- 2. Data Classification Efficiency (LBN Classification);
- 3. Predictive Efficiency (M-Bi-LSTM);
- 4. Overall Reliability.

The subsequent section discusses all these performance parameters in detail.

4.1. Temporal Delay Efficiency

Numerous factors are involved to analyze the temporal delay efficiency, including the delay for data mining ΔT_{mining} , data classification $\Delta T_{classification}$, data prediction $\Delta T_{prediction}$, and data reporting $\Delta T_{reporting}$ [14]. The overall temporal delay efficiency is measured using Equation (5). Figure 6 illustrates the temporal delay efficiency analysis for the proposed system. Initially, a set of 2000 data instances have been deployed to check the delay for an individual component of delay efficiency. Subsequently, an additional 2000 data instances have been added for a detailed analysis. Sequentially, a total of 14,000 data instances have been deployed to analyze the temporal delay. Figure 6 categorically illustrates the temporal delay of 117 s. On the other hand, the CED dataset registered the least average temporal delay of 157 s. The SAD dataset is also very close to the CED dataset, with a difference of a few milliseconds.



$$Delay \ Efficiency \ \Delta \varphi = \sum \Delta T_{mining} + \Delta T_{mining} + \Delta T_{mining} + \Delta T_{mining}$$
(5)

Figure 6. The delay efficiency of the proposed framework.

4.2. Data Classification Efficiency (LBN Classification)

LBN, BBN (Bayesian Belief Network), and KNN (K-Nearest Neighbor) are deployed to monitor the data classification efficiency of the proposed framework [43]. The complete dataset of 30,000 records is used to evaluate the classification efficiency of the proposed framework. Primarily, a dataset of only 3000 records is used to evaluate the classification efficiency of the model. Further, 3000 additional records are used for the subsequent evaluation cycle. Each classification model in respect to various records is evaluated for Precision, Specificity, and Sensitivity. In comparison with BBN and KNN, the LBN model registered the highest efficiency of 92.15%, 90.94%, and 90.95% for Precision, Specificity, and Sensitivity, respectively. All of the 10 cycles of detailed comparison for data classification efficiency analysis are presented in Table 6. 93.27

93.28

93.18

94.31

94.25

93.16

92.07

90.03

90.94

Р

94.98

94.41

95.4

95.38

93.19

94.28

94.25

94.25

94.3

92.15

Model

Dataset

3000

6000

9000

12,000

15,000

18,000

21,000

24,000

27,000

30,000

Table 6. The classification efficiency analysis (In %): P—Precision; S—Specificity; and Se—Sensitivity.										
LBN BBN					KNN					
S	Se	Р.	S.	Se.	Р.	S.	Se.			
93.47	92.46	94.05	91.08	89.86	94.66	90.96	92.29			

90.87

90.94

92.22

91.52

89.59

88.89

89.07

89.87

88.93

93.25

93.25

94.25

93.15

94.14

92.06

93.85

91.07

90.85

92.99

91.86

91.07

92.05

92.97

89.84

90.98

90.93

89.92

4.3. Predictive Efficiency (M-Bi-LSTM)

92.76

92.12

93.95

93.16

93.82

92.07

93.79

89.81

89.84

93.52

92.08

92.3

93.18

92.92

91.02

90.62

89.85

88.16

93.75

92.26

93.15

94.27

93.15

92.04

94.25

93.05

90.95

SVM, RNN, LSTM, M-LSTM, and M-Bi-LSTM are employed to check the predictive efficiency of the proposed model [44,45]. Initially, 5000 tasks instances are used to check the predictive efficiency. An additional 5000 tasks instances are used for the next analysis cycle. Under a single analysis cycle, Precision, Specificity, Sensitivity, and F-Measure are separately recorded for each model [46]. A maximum of 40,000 tasks instances are deployed to analyze various models under a single analysis cycle. Figure 7 illustrates the predictive efficiency analysis. A demonstration of all efficiency measures, i.e., Precision, Specificity, Sensitivity, and F-Measure, is carried out separately under Figure 7. To carry out a better analysis, we keep the simulation environment constant for all other factors except the prediction technique. M-Bi-LSTM registered the maximum efficiency under all measures, including 93.36 % (Precision), 93.60% (Specificity), 93.11% (Sensitivity), and 92.90% (F-Measures). M-Bi-LSTM registered the average predictive efficiency of 92.99% under all efficiency measures. On the other hand, SVN registered the least average efficiency of 89.1%. M-LSTM and M-Bi-LSTM are very close with one another, and M-Bi-LSTM shows only 0.30% more efficacy than M-LSTM.



Figure 7. The prediction efficiency analysis.

4.4. Overall Reliability

The overall reliability of a proposed system is measured in terms of stability. Particularly, Absolute Average Shift (AAS) is employed for the overall reliability analysis over a time instance ΔT . AAS measures lie between 0 and 1, where 0 indicates no reliability and 1 indicates reliability. The values closer to 1 are the reliable one; on the other hand, the values closer to 0 are not reliable. The SVM, RNN, LSTM, M-LSTM, and M-Bi-LSTM

93.4

94.27

92.32

91.02

90.9

89.97

89.88

87.87

89.84

models are further deployed to check the reliability of the proposed model. All of these models used to analyze the overall reliability depend upon the number of datasets processed at a time. As we increased the number of datasets, the reliability of these models also increased. The clear visualization of this fact is illustrated by the means of Figure 8. Initially, four datasets are employed to check the stability under the first analysis cycle. A total of 35 datasets is deployed to analyze the stability under 9 different analysis cycles. The proposed M-Bi-LSTM model indicates the maximum stability (with 35 datasets) of 0.96, whereas the minimum stability (with only 4 datasets) is 0.37. Bi-Sectional reliability analysis is also performed for the model [46]. Under Bi-Sectional reliability, the entire analysis cycle is divided into two sections: the lower section and the upper section. The lower section contains the four lower groups (i.e., 4, 8, 12, and 16). The upper section contains the four upper groups (i.e., 24, 28, 32, and 35). The average stability registered by the lower section is 0.49, and the upper section is 0.67. For an in-depth stability analysis, the boundary value analysis with extreme ends has also been performed over the same scenario. Under a boundary value analysis, the lower and higher analysis cycles are evaluated together to make four different analysis cases: Case-I with datasets 4 and 35; Case-II with datasets 8 and 32; Case-III with datasets 12 and 28; and, lastly, Case-IV with datasets 16 and 24. Under these cases, Case-I shows the most extreme variation, whereas Case-IV shows the least variation. M-Bi-LSTM recorded 0.85 stability under the most extreme variation and probably much better stability under the lease variation case, i.e., Case-IV with 0.955 stability value. As a whole, the M-Bi-LSTM performs better than all the other methods under all the reliability analysis cycles. Table 7 illustrates the summary of the stability analysis.



Figure 8. The overall reliability analysis.

Fable 7. The reliability	analysis s	summary.
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Reliability Analysis Method	Analysis Group	Importance	Average AAS Value
Minimum	Only 4	Minimum Stability	0.37
Maximum	Only 35	Maximum Stability	0.96
Average	All groups 4–35	Average Stability	0.52

SVM RNN LSTM M-LSTM M-Bi-LSTM

Reliability Analysis Method	Analysis Group	Importance	Average AAS Value
Bi-Sectional	Lower-Group (i.e., 4, 8, 12, and 16).	Average Stability with Low Data Inflow	0.49
	Upper-Group (i.e., 24, 28, 32, and 35)	Average Stability with High Data Inflow	0.67
Boundary Value	Case-I (4 and 35)	Extreme Variation	0.85
	Case-II (8 and 32)	Average Variation	0.92
	Case-III (12 and 28)	Average Variation	0.92
	Case-IV (16 and 24)	Minimal Variation	0.955

Table 7. Cont.

5. Conclusions

The present scenario of industry and education has been changed due to the upgradating and development of technology. We are living in an era of technology, where technology for everything is available. The tremendous success of Industry 4.0 has revolutionized every dimension of life and has emerging technological advantages. One of the major visualized impacts of Industry 4.0 comes in the form of Education 4.0. Automated data acquisition, classification, monitoring, and prediction are some of the key requirements of Education 4.0. Conspicuously, the proposed research recommends the use of IFC technology for the implementation of Education 4.0. The three key components of IFC technology, i.e., IoT, Fog Computing, and Cloud Computing, are deployed for data acquisition, pre-processing and classification, and data prediction and visualization, respectively. Specifically, in this research, (i) various IoT-enabled devices, sensors, and actuators are deployed for real-time data acquisition; (ii) the acquired data have been further pre-processed using SAX and filtered through Kalman Filter; (iii) the filtered data have been classified by LBN classification into various datasets under vulnerable and invulnerable data classes; (iv) the M-Bi-LSTM-based prediction model has been deployed for real-time assessment; (v) real-time irregularity detection has been carried out; and (vi) real-time alert generation has been carried out. To avoid early physical challenges and extravagant implementation costs, a simulation environment has been created to simulate the real-time education 4.0 environment using iFogSim for fog node simulation, Amazon EC2 for cloud layer simulation, and RapicMiner toolkit and LSTMV toolkit for classification and predication, respectively. Based on a comprehensive examination and comprehensive research, it can be safely stated that the proposed model is outperforming the other emerging technologies for real-time monitoring, assessment, irregularity detection, and alert generation under an ambient educational environment for the implementation of Education 4.0. The proposed model has also been analyzed for temporal delay, classification and prediction efficiency, and reliability. The proposed M-Bi-LSTM model for prediction and the LBN for classification outperform all other prediction and classification techniques for the proposed scenario for the implementation of Education 4.0.

Author Contributions: Conceptualization, A.V., R.V. and A.S.; methodology, D.A., A.S. and A.O.M.; validation, A.A., A.O.M. and R.V.; formal analysis, M.A.; investigation, A.V., A.O.M. and M.A.; resources, A.V. and A.A.; data curation, A.V. and D.A.; and writing—original draft preparation, A.V., A.S. and D.A. All authors have read and agreed to the published version of the manuscript.

Funding: Researchers Supporting Project number (TURSP-2020/231), Taif University, Taif, Saudi Arabia.

Acknowledgments: This research was supported by the Taif University Researchers Supporting Project number (TURSP-2020/231), Taif University, Taif, Saudi Arabia.

Conflicts of Interest: The authors declare no conflict of interest.

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